

Helping Pairs

Materials: scraps of paper, pens

Make sure everyone has three scraps of paper. Have everyone number their scraps of paper 1, 2, and 3. Then, turn the cards facedown and find a partner. When you say, "Flip!" the players should each turn over one of their cards.



If the numbers on the partners' cards do not match, they should sit down where they are. If the cards match, the pair may point to a pair of sitting players and invite them back into the game. Play several rounds. You may switch partners each round. If none of the partners' cards match, invite everyone to restart the game.

How did you feel when you and your partner had a match? Having a match meant that you were in a position to help another pair of players. How did you feel inviting others back into the game?

This was a fun helping game. In today's Bible story, Esther was in a serious situation. The Jews were in trouble. As queen, Esther was in a position to help. Esther agreed to help her people.